



# SCSL Volleyball Rules



## SECTION A: EQUIPMENT/GENERAL

### 6-side Volleyball

#### a. The Field of Play:

- 1) The court shall be a rectangle: volleyball gym, surrounded by a free zone of a minimum of 3-meters wide on all sides.
- 2) Net Height: Majors - 7 feet, 4 1/8 inches; Minors - 6ft, 8 inches
- 3) Service Line (Minors Only): A service line will be set 5ft, 8 inches away from the back line, to allow players to serve closer to the net. Players can serve from behind the back line if they wish to do so.

#### b. The Ball:

- 1) A **regulation** size volleyball should be used.

#### c. The Number of Players:

- 1) Allowable roster size **may not exceed 12 players** and must be at least 8 players.
  - 2) **All players must play 50% of the game.**
  - 3) A team must have a minimum of 4 players to play in any game.
  - 4) The game is played between two teams, each consisting of six players.
  - 5) Substitutions are unlimited per match. Players may return to the court after being substituted, but only for the player that substituted out for them; substitution pairings may change each set. Substitutions can be made any time between plays when the team is in possession or during a timeout.

#### d. Players' Uniforms/Equipment:

- 1) The players' jerseys must be identical & numbered from 1 to 99, each player with their own number.
- 2) Items not permitted:
  - a) Jeans and Denim-type clothing are not permitted.
  - b) It is forbidden to wear any object that may cause injury or give an artificial advantage to any player.
    - i. Forbidden Objects Include, but are not limited to the following:
      - Head Gear, Jewelry, Casts or Braces, hats, fanny packs, etc.
      - Exceptions will be made for religious or medical medallions. If worn, they must be removed from chains and taped or sewn under the uniform.
- 6) Individuals who do not adhere to uniform regulations will not be allowed to enter a game.

- e. The Referee: Each match is controlled by one referee who has full authority to enforce the Laws of the Game in connection with the match to which he has been appointed.

f. If a team is not ready to play at the start of the game, that team will forfeit the game. The game may still be played for fun, though it will still be counted as a forfeit. There is a 5-minute grace period, maximum.

## SECTION B: DIVISIONING

Team divisions are based on the grade of each athlete. The following is a list of official divisions available in the South Central Sports League.

1. Minor Division: 3rd - 5th grade
2. Major Division: 6th - 8th grade

## SECTION C: BASIC RULES

a. Scoring/Duration of the game:

1. Rally scoring will be used for all games.
2. (MINORS DIVISION ONLY) A point will be earned when the ball has bounced twice consecutively, with the first bounce being inbounds. The ball is allowed to bounce once after being played over the net and once between each of the three permitted contacts before the ball is returned over the net. Teams will not be penalized for returning the ball over the net without allowing it to bounce.
3. Each game will be timed. For Minors, each set will be 15-minutes with 10-minutes for a tie breaker. For Majors, each set will be 20-minutes with a 10-minute tie breaker.
4. The winner of each set will be the team that reaches the point threshold (15 for minors, 25 for majors) or the team that is leading at the end of the set time. If the teams are tied after time runs out, the first team to take a two point lead or reach the point cap will win the set.
5. In the case of a 1-1 tie, the deciding set (third) is played as a tiebreaker

b. Libero Player

- 1) **Any team has the option** to designate no more than one Libero player on its roster for each set.
- 2) The Libero jersey number(s) must be placed on the lineup sheet for the first set of the match, in addition to the numbers for the starting six players.
- 3) The Libero player must wear a uniform of a different and contrasting color and/or design than that of the rest of the team in order to be easily recognized on the court.
- 4) Teams have the option of changing the Libero player from set to set.
- 5) Libero playing actions: The Libero is allowed to replace any player in a back-row position
- 6) Libero Replacements: When the Libero replaces a player in the back zone, it is not counted as a substitution. Libero replacements are unlimited. Only the players whom he/she replaced may replace the Libero. Replacements may take place at the start of the set after the official has checked the lineup or while the ball is out of play, before the first referee blows the whistle for service.

## SERVICE-

c. The first server of each set is the right back player. Thereafter, the team rotates clockwise so that the right front player rotates to the right back position. The team receiving the first serve will rotate after their first serve. A team continues to serve until it commits a violation or the set ends. If a team scores 5 consecutive points with the same server the team will rotate clockwise.

d. A served ball touching the net and continuing over the net shall remain in play, and the receiving team has three plays to return the ball to the opponents. If the served ball touches the ceiling or any wall, this constitutes a violation (reference e).

e. The service alternates when there is a violation by the serving team. The ball is awarded to the opponent who shall rotate clockwise one position.

f. The winner of the coin toss may choose either to serve, receive or select a specific side of the court. If a deciding third or fifth game is necessary, a coin toss shall again be conducted with the same options.

g. Serve shall be from the serving area. Stepping on or over the line when the ball is contacted shall constitute a violation. MINORS ONLY - A closer serving area will be marked by blue tape, approximately 5 feet inside of the back line.

h. The server must serve the ball within ten seconds after the first referee's whistle for service. If a player is in violation of this rule, the ball is awarded to the opposing team. MINORS ONLY - Players will be given a second chance to serve if the player's first serve of the current service rotation is an illegal serve.

**PLAY-**

i. The ball may be hit with any part of the body.

j. A team shall not play the ball more than three times before it crosses the net. (A touch on a block does not count as one of the three hits).

k. Touching the net below the tape or crossing completely over the center line with any part of the body except the feet will not constitute a violation unless there is interference. It is still a fault to touch the top of the net while playing the ball or to cross completely over the center line with the foot or feet.

l. Any ball hitting the ceiling will be considered playable by the team causing such contact, unless the ball crosses the plane of the net. Any ball hitting the side or back walls is considered out. Any ball landing on the line is considered good.

m. Return of service may occur by any legal hit. (A forearm pass is highly recommended in order to return a hard hit serve legally).

**GENERAL-**

n. Referees shall have full authority to interpret the rules.

o. Ball handling will be called in accordance with the ability level of the athletes.

p. There shall be at least two line judges who shall be positioned on opposite corners in the left, rear corner of each court. Each line judge shall have responsibility to judge

whether a ball is in or out for their assigned end and sidelines, as well as appropriate touch calls as instructed by the first referee.

q. Take care of the playing fields: All teams are responsible for cleaning up the playing area after the game. Any team who does not adhere to this will be removed from the league.

r. Verbal abuse of the officials will not be tolerated. The player will be ejected from the game and suspended from the league. If conduct persists from the same team, the official has the right to declare a forfeit. This applies to fans as well.

s. Fighting will not be tolerated. If one player from your team is involved in an altercation, she/he will be immediately ejected from the rest of the tournament. If 2 or more players get into a shoving/wrestling match, THE ENTIRE TEAM will be ejected and suspended from the rest of the tournament. If any player/coach bumps and assaults a referee, his team will forfeit all remaining games.

I. t. Trash talking, racial or religious remarks will not be tolerated. Players will be ejected immediately.

